	Α	В	С	D	E	F	G	Н	I	J	K
1	No	Budget Item	Line Item Description as per Business Plan	Exp Type	TOTAL BUDGET	BUDGET PER BUSINESS PLAN - WCG	BUDGET PER BUSINESS PLAN - COCT		TOTAL SPENT	WCG Total Spent	COC Total Spent
2		Operational LLEO & Area Based Staff	Opex : Salaries LLEOs	Opex	74,548,287.00	74,548,287.00	0.00		56,390,538.72	56,390,538.72	0.00
3	1		Overtime: LLEOs	Opex							
4			Ops Support: Operations	Opex							
5			Salaries : Command & Control	Opex	6,684,657.00	6,684,657.00	0.00		13,237,254.29	13,237,254.29	0.00
6			Overtime: Permanent Staff	Opex							
7	2	Command & Control &	Salaries: COCT	Opex							
8	۷	Corporate HR	Salaries : EPWP	Opex							
			Salaries: HR ramp -Clerks	Opex							
10			Salaries: HR ramp up - Admin (S&T )	Opex							
11		Training department	Salaries: Training College	Opex	13,271,158.00	13,271,158.00	0.00		3,776,488.55	3,776,488.55	0.00
12	3		Opex : Training: LLEO's & Refresher	Opex							
13			Opex : Training : Refreshments	Opex							
14		Uniform & Equipment Cost	Opex : Uniforms + Clothing	Opex	11,884,821.00	11,884,821.00	0.00			5,138,042.32	3,540,702.00
15	1		Capex: Firearms	Capex				8,678,744.32	8 678 744 32		
16	4		Opex: Stationery & Printing	Opex					3,130,042.32	3,340,702.00	
17			Opex : Material & Consumables	Opex							
18	5	Vehicles & Transport	Capex: Vehicles Purchases	Capex	47,074,363.00	23,611,077.00	23,463,286.00		48,766,101.33	19,652,491.75	29,113,609.58
19		Costs	Opex : Vehicles (Fuel & Insurance)	Opex					40,700,101.33	13,002,431.73	20,110,000.00
20 21		NST Facilities & Furniture	Opex:Facilities	Opex	7,670,766.00	0.00	7,670,766.00		412,477.32	412,477.32	0.00
21	6		Capex: Refurbishment of Facilities	Capex							
22 23 24	J		Opex Repairs & Maintenance	Opex							
23			Capex: Furniture	Capex							
24		IT, Data Sharing & Radio	Capex: IT	Capex	8,665,841.00	0.00	8,665,841.00				
25 26	7		Epic Devices	Capex					2,972,980.61	0.00	2,972,980.61
			Capex: Radios	Capex							
27	TOTAL			169,799,893.00	130,000,000.00	39,799,893.00		134,234,585.14	98,607,292.95	35,627,292.19	